

## The 2015 British Informatics Olympiad Marking Scheme

### Instructions for setting the 2015 British Informatics Olympiad

Students should each have a computer with their chosen programming language installed.

They should also each have a calculator, pen and paper, and an empty USB stick (or other storage device) on which to back up their work and save their solution programs.

If possible, please disable any network to prevent students from communicating. Students should not use the internet during the contest.

Please allow the students a few minutes to carefully read the rubric; during this time they must not turn over the page and look at the questions. Please also encourage the students to read the questions first before attempting any answers.

The 3 hour time limit should start once you allow them to turn the page and begin the exam.

### Marking instructions

For each competitor you should have a set of programs and a written paper. The programs for parts 1(a), 2(a) and 3(a) are to be tested by running them with data specified in this marks scheme – you do not need to look at their program code. The written answers can also be marked as specified here, without needing any specialist knowledge.

The program names used by competitors should be clearly marked on their papers. Failure to do this, or to compile programs where necessary, should not prevent programs being marked, but deduct [2] marks for every such program. Programs produced by the competitors to help in the written questions may be used in selecting the BIO 2015 finalists.

If a student gets a negative number of marks on any question, score that question as a 0.

Programs written for 1(a), 2(a) and 3(a) are to be 'black-box' tested: you should run the program, enter the given data and verify the solution. For each of these tests the data to be entered is given in **bold text**. The output format is flexible (there is no penalty for extra spaces etc.), but the solutions must be correct for marks to be scored. Input and output may appear in different windows.

Note that, if a program does not complete a test in 1 second of processing time, it should be interrupted and the rest of that test ignored. The other questions should be marked from the competitors' written answers.

All marks are given in square brackets by the test/answer they relate to. Answers not covered under the mark scheme should get no marks. In some cases details are given on how marks may be given for partial answers, as well as alternative answers which merit marks.

Accompanying this marks scheme are two forms to help you in grading the paper. The script cover sheet is designed to assist you with marking each student's answers and the marks submission sheet is to list the marks for all students.

Please **submit all your marks to us electronically** using the form at  
<http://www.olympiad.org.uk/2015/bio2015-scoring.html>

Marks that are received after **31 December 2014** will not be considered for the final.

Certificates will be sent out for all participating students whose marks are returned, including those who submitted no solutions or left early, and for marks that are received before 31 December 2014.

All programs and student scripts should be retained by you until at least 1 February as we may require them for moderation; you do *not* need to send us students' programs unless requested. After this date, you are free to return scripts to the students and distribute copies of the BIO 2015 exam paper.

Finally, thank you very much for participating in BIO 2015.

**Question 1(a) [ 23 marks available ]**

For each test of the program for 1(a) you need to type in a single word consisting of uppercase letters. The output should be a single integer.

[1]	<b>BBACBB</b>	3
[2]	<b>XX</b>	1
[2]	<b>YZ</b>	0
[2]	<b>OLYMPIAD</b>	0
[2]	<b>RACECAR</b>	3
[2]	<b>KKKKKKK</b> (7 Ks)	7
[2]	<b>BBIIIOIIBB</b>	9
[2]	<b>PPFQQQPPF</b>	19
[2]	<b>AAAAAAAAA</b> (10 As)	31

Additional marks are available for general program behaviour:

- [2] Program inputs a word.
- [2] For each a test an integer is output.
- [2] Program terminates without crashing / hanging.

**Question 1(b) [ 2 marks available ]**

The following five groupings can be given in any order but all must be given (with no additional groupings) to score [2] marks.

- [2] (A)(ABCBA)(A)
- (A)(A)(BCB)(A)(A)
- (A)(A)(B)(C)(B)(A)(A)
- (AA)(BCB)(AA)
- (AA)(B)(C)(B)(AA)

**(Supplementary:** A student who lists three or four of these groupings (and no additional ones) should be awarded [1] mark.)

**Question 1(c) [ 6 marks available ]**

- [1] The *block palindrome* has an even number of letters.

The following pieces of justification are worth marks.

- [1] As the reverse of a *block palindrome* shows the same blocks, each block in the first half of the word is repeated in the second half of the word.
- [1] 2 times any value is even.

- [1] There is only 1 grouping.

The following pieces of justification are worth marks.

- [1] If there is more than 1 grouping at least one grouping contains more than 2 blocks.
- [1] A grouping containing more than 2 blocks can be changed into a grouping containing the first block, the last block and then the other blocks joined together. This is a contradiction as all the groupings must contain an even number of blocks.

**Question 2(a) [ 27 marks available ]**

There are 6 tests used to check program 2(a). For each test you will need to type in a line containing three integers.

For each test ten lines should be output, each consisting of two digits (from 0 to 9 inclusive) and a single letter H or V. Lines must appear in the correct order and all three values matching the scheme to be correct.

For some tests there are marks for getting a group of lines correct; every line in a group must be correct to score marks. Groups are separated by horizontal lines in the mark scheme; the student's program will *not* indicate these groups.

Each group is to be scored independently. A program that outputs fewer than ten lines might still have some of the earlier groups correct. Lines must still appear in the correct order; e.g. if the first group covers the first three lines it must appear as the first three lines in the student's output.

Tests *must* terminate in 1 second to receive marks.

**Test 1 10 5 9999**

	5	0	V
	5	5	V
	0	6	H
	0	1	V
[2]	7	2	V
	7	7	V
	2	8	H
	2	3	V
	9	4	V
	9	9	H

**Test 2****1 1 1000**

- [1]  $\frac{1}{7} \frac{0}{0} \text{ H}$
- [1]  $\frac{1}{5} \frac{2}{2} \text{ H}$
- [1]  $\frac{1}{5} \frac{4}{4} \text{ H}$
- [1]  $\frac{9}{1} \frac{4}{6} \text{ H}$
- [1]  $\frac{3}{5} \frac{6}{6} \text{ H}$

**Test 3****2 2 12345**

- [1]  $\frac{2}{7} \frac{0}{3} \text{ H}$
- [2]  $\frac{7}{9} \frac{9}{5} \text{ H}$
- [2]  $\frac{2}{7} \frac{4}{5} \text{ V}$
- $\frac{2}{2} \frac{9}{9} \text{ H}$

**Test 4****5 7 12346**

- [1]  $\frac{1}{1} \frac{1}{7} \text{ H}$
- [2]  $\frac{7}{3} \frac{8}{3} \text{ H}$
- [2]  $\frac{7}{5} \frac{3}{6} \text{ H}$
- $\frac{9}{1} \frac{0}{9} \text{ H}$
- $\frac{7}{7} \frac{0}{0} \text{ H}$

**Test 5****1 29209 32719**

- [2]  $\frac{9}{7} \frac{0}{6} \text{ V}$
- [3]  $\frac{5}{5} \frac{8}{6} \text{ V}$
- $\frac{5}{3} \frac{4}{4} \text{ V}$
- $\frac{3}{3} \frac{6}{4} \text{ V}$

**Test 6****16807 1 9999**

- [2]  $\frac{1}{9} \frac{0}{0} \text{ V}$
- [3]  $\frac{8}{6} \frac{5}{9} \text{ H}$
- $\frac{1}{5} \frac{8}{8} \text{ V}$
- $\frac{1}{1} \frac{8}{8} \text{ V}$

**Question 2(b) [ 2 marks available ]**

The following four co-ordinates can be given in any order but all must be given (with no additional co-ordinates) to score [2] marks.

- [2] (3,0)  
(4,0)  
(8,0)  
(7,0)

**Question 2(c) [ 3 marks available ]**

- [3] 18

**Question 2(d) [ 5 marks available ]**

- [5] 1424

(Supplementary: 2848 is worth [2] marks)

**Question 3(a) [ 25 marks available ]**

Each test for 3(a) consists of 5 input integers and an output string. The case of the letters for the output can be ignored.

There are no marks for incorrect answers, and tests *must* terminate in 1 second to receive marks.

[1]	<b>1 2 1 0 8</b>	BCAB
[2]	<b>1 0 0 0 1</b>	A
[2]	<b>1 1 0 0 2</b>	BA
[2]	<b>0 3 0 3 12</b>	DBBDBD
[2]	<b>5 5 0 0 56</b>	AABBBBBAAA
[2]	<b>2 2 2 2 2520</b>	DDCCBBAA
[4]	<b>2 3 4 5 1234567</b>	CCBDBDACDADBCD
[5]	<b>5 4 4 4 123456789</b>	CACBDAABDACBADCB
[5]	<b>5 5 5 5 11223344556</b>	DDACBBABCDDCAABCCBA

**Question 3(b) [ 2 marks available ]**

[2] 10

**Question 3(c) [ 5 marks available ]**

[1] No

The following pieces of justification are worth at most [3] marks:

- [1] If every position has changed the first/left position must have changed.
- [1] If the first/left position changes the other positions must have been in reverse alphabetical order.
- [1] After the first/left position changes the other positions will be in alphabetical order.
- [1] Positions can only be simultaneously in both alphabetical and reverse alphabetical order if they contain one artist.

An additional [1] mark is available for the following:

- [1] If the positions (excluding the first/left) only contain one artist after the  $n+1^{st}$  arrangement, there is no  $n+2^{nd}$  arrangement.

# British Informatics Olympiad

## 2015 British Informatics Olympiad Script Cover Sheet

Please use this sheet, with reference to the marks scheme, to assist you with marking each student's script. As it summarises the solutions to many questions, **do not distribute or show this sheet to any contestant before 31 December 2014.**

Name of Student:

Age:

School Year:

input	BBACBB	XX	YZ	OLYMPIAD	RACECAR	KKKKKKK	BBIIIOIIBB	PPPOOQPP	AAAAAAAAA
1(a)	(1)	(2)	(2)	(2)	(2)	(2)	(2)	(2)	(2)
output	3	1	0	0	3	7	9	19	31

1(b)  
 (A)(ABCBA)(A)  
 (A)(A)(BCB)(A)(A)  
 (A)(A)(B)(C)(B)(A)(A)  
 (AA)(BCB)(AA)  
 (AA)(B)(C)(B)(AA)

(2)

1(c)  
 (see marks scheme) (6)

Inputs data? (2)  
 Valid output? (2)  
 Exits okay? (2)

TOTAL 1(a) (23)

Sup: [1] for 3 or 4 answers

input	10 5 9999	1 1 1000	2 2 12345	5 7 12346	1 29209 32719	16807 1 9999
2(a)	(2)	(1+1+1+1+1+1)	(1+2+2)	(1+2+2)	(2+3)	(2+3)
output	5 0 V 5 5 V 0 6 H 0 1 V 7 2 V 7 7 V 2 8 H 2 3 V 9 4 V 9 9 H	1 0 H 7 0 H 1 2 H 5 2 H 1 4 H 5 4 H 9 4 H 1 6 H 3 6 H 5 6 H	2 0 H 2 6 H 2 2 H 4 9 H 7 3 H 7 9 H 9 5 H 2 4 H 7 5 V 2 9 H	1 1 H 1 7 H 1 5 H 7 8 H 3 3 H 7 3 H 5 6 H 9 0 H 1 9 H 7 0 H	9 0 V 9 6 V 7 6 V 7 2 V 5 0 V 5 8 V 5 6 V 5 4 V 3 6 V 3 4 V	1 0 V 9 0 V 3 6 V 3 3 H 8 7 H 8 5 H 6 6 H 7 9 H 5 8 V 1 8 V

2(b)  
 (3,0), (4,0),  
 (8,0), (7,0) (2)

2(c)  
 Ans: 18 (3)

2(d)  
 Ans: 1424 (5)  
 Sup: [2] 2848

TOTAL 2(a) (27)

input	1 2 1 0 8	1 0 0 0 1	1 1 0 0 2	0 3 0 3 12	2 2 2 2 2520	5 4 4 4 123456789	5 5 5 5 11223344556
3(a)	(1)	(2)	(2)	(2)	(2)	(4)	(5)
output	BCAB	A	BA	DBBDBD	AABBBBBBAAA	DDCCBBAA	CCBDBDACDADBCD CACBDAABDACBADCB DDACBBABCD DDCAABCCBA

3(b)  
 10 (2)

3(c)  
 (see marks scheme) (5)

TOTAL 3(a) (25)

Deduct [2] marks for every part (a) program name that is not clearly marked on the script, or where the student has failed to compile the program for languages that require compiling.

Marked By:

TOTAL Q1	TOTAL Q2	TOTAL Q3
(31)	(37)	(32)

Please use BLOCK CAPITALS

This sheet is provided for your convenience and records.

Please **submit all your marks to us electronically** using the form at <http://www.olympiad.org.uk/2015/bio2015-scoring.html>

Please retain all student programs and scripts until 1 February.

Marks that are received after **31 December 2014** will not be considered for the final.

Please fill in details of the school/college and each pupil's name as they should appear on certificates. There is room for 10 entrants in the marks submission table, so duplicate this page if more space is required. It would also be very helpful for us to know what hardware, operating system and programming language(s) each entrant used; please list the different combinations you used in the computer summary table.

School / College: \_\_\_\_\_ Date exam taken: \_\_\_\_\_

Name of marker: \_\_\_\_\_ Date exam marked: \_\_\_\_\_

Name of Entrant (as it should appear on certificate)	Marks for each section (maximum in brackets)									Total (100) †	PC/ Lang ‡	School Year §	Age	M/F
	1a (23)	1b (2)	1c (6)	2a (27)	2b (2)	2c (3)	2c (5)	3a (25)	3b (2)					

† Write **N/S** (no submission) in this column if the student produced no answers.  
 ‡ Give the number of the machine and language type in the computer / language type table below  
 § Please indicate the type of enumeration used, e.g. year band / curriculum level: \_\_\_\_\_

Type Number	Hardware e.g. PC / Mac	Processor e.g. Intel Core i7 (2.6 Ghz)	Operating System e.g. Mac OS X 10.10	Programming Language e.g. Visual C++
1				
2				
3				
4				